## CLAIMS

## I claim:

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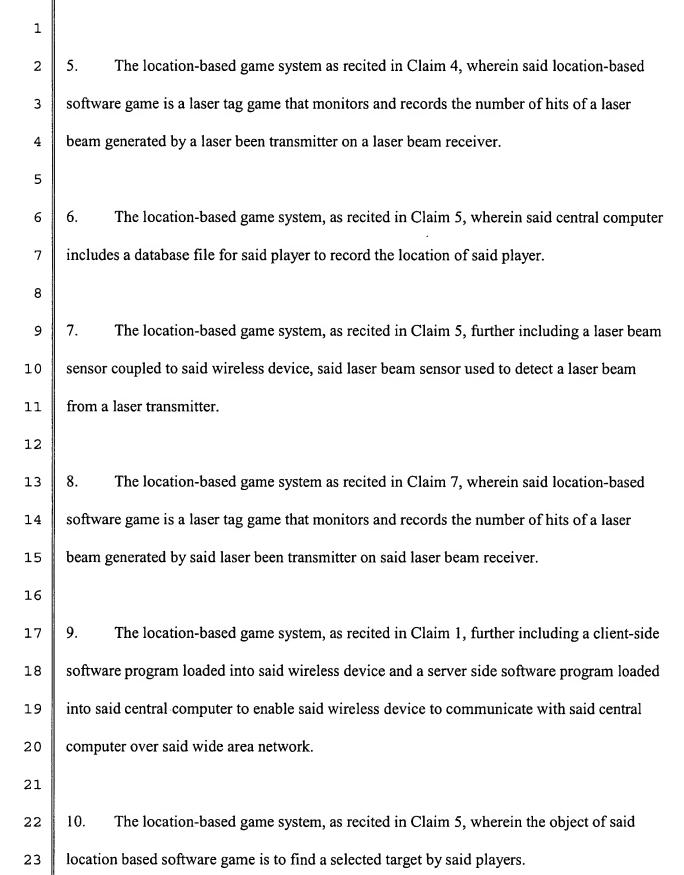
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- 1. A location-based game system, comprising:
  - a. a wireless communication network capable of transmitting digital information;
- b. at least one wireless device capable of transmitting and receiving digital information from said wireless communication network, each said wireless telephone being assigned to at least one player;
- c. a physical location means coupled to said wireless device used to determine and transmit the physical location of said player over said wireless communication network;
- d. a wide area computer network coupled to said wireless communication network to enable the physical location of said player to be uploaded from said wireless communication network, and;
- e. a location-based software game that uses the location information from each said player to achieve the object of the game.
- 2. The location-based game system, as recited in Claim 1, wherein said location –based software game is located the memory of said wireless device.
- 3. The location-based game system, as recited in Claim 1, further including a central computer connected to said wide area network.
- 4. The location-based game system, as recited in Claim 1, wherein said location –based software game is located into the memory of said central computer.



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2	11.	The location-based game system, as recited in Claim 10, wherein said target is
3	selected by said central computer.	
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5	12.	The location-based game system, as recited in Claim 10, further including means to
6	transı	mit clues to said player to find said target.
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